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Vision Xtra



Tutorial

Creating Blu-ray Disc movies with interactive menus

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Creating Blu-ray Disc movies with interactive menus

In this tutorial you can follow the step by step procedure for editing an interactive menu for a Blu-ray Disc movie.



Some of the functions mentioned here are restricted or not available in the Essentials version. You can always upgrade your Essentials version at www.nero.com to get the full version with all the functions.

The following requirement has to be fulfilled:

- ▶ You have edited a Blu-ray movie and now the **Edit Menu** screen is displayed

To create the menu for a project, proceed as follows:

1. Choose in the **Menu to use** drop-down menu on the **Templates** tab whether your disc should have title and chapter menus or title menus only
2. If your disc consists of video titles with multiple chapters, i.e. if your menu has title and (multiple) chapter menus, repeat the following steps for each menu you wish to edit
3. Select the desired menu template group in the **Category** drop-down menu.
 - The menu templates of the selected category appear.
4. Select the required menu template.
 - In the preview and compilation area, the menu items of the selected title or chapter menus are displayed according to the template selected.
5. Click the **Customize** tab
 - The **Customize** tab is displayed. You can edit the selected menu template here.
6. If you want to go to **Advanced Editing** to make changes:
 1. Select the **Advanced Editing** check box.
 - A window is opened notifying you that you are entering **Advanced Editing**.
 2. Click the **Yes** button.
 - The additional features appear.




Only go to **Advanced Editing** if you have experience editing menus.

If you select the box, a window appears that indicates you are about to enter advanced editing mode. Links between menus and buttons are not created dynamically based on project content. Therefore, video titles, menus and buttons that are not added after opening advanced editing mode must be manually linked to each other.

Advanced Editing is not available for Smart3D templates.

7. Highlight the menu you want to edit in the **Menu View**.
8. If you want to make changes:
 1. Mark the style item you want to edit in the preview and compilation window.

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- Additional palettes may appear or disappear on the **Customize** tab. Clicking the title bar of a palette displays all areas.
 - 2. Adjust the required settings on the palettes.
 - Any changes are displayed in the preview and compilation area.
 - 9. If you want to save the adjusted menu as a menu template:
 - 1. Click the **Save As Template** button
 - The **Save As Template** window is opened.
 - 2. Enter a name in the **Template name** input field.
 - 3. Select the **Create new subcategory** option in the **Add to subcategory** drop-down menu.
 - 4. Enter the name for the new menu template group in the **New group name** input field and click the **OK** button.
 - The customized menu is saved as a menu template.
 - You have edited the menu and can now view the entire project in the preview area. You can then burn the project to disc.